

Morrowind Lights

Lights have a variety of radii.

Lights can sometimes be picked up – must have an Inventory picture

Lights may be off by default.

Lights may have scripts attached – some will Sway (SignRotate script)

Lights may be timed.

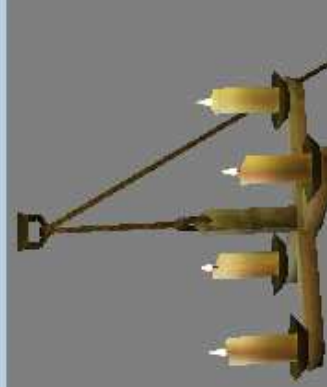
Imperial (Com) Lights

light_com_...

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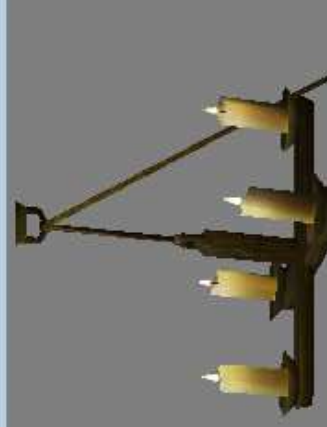
chandelier_01



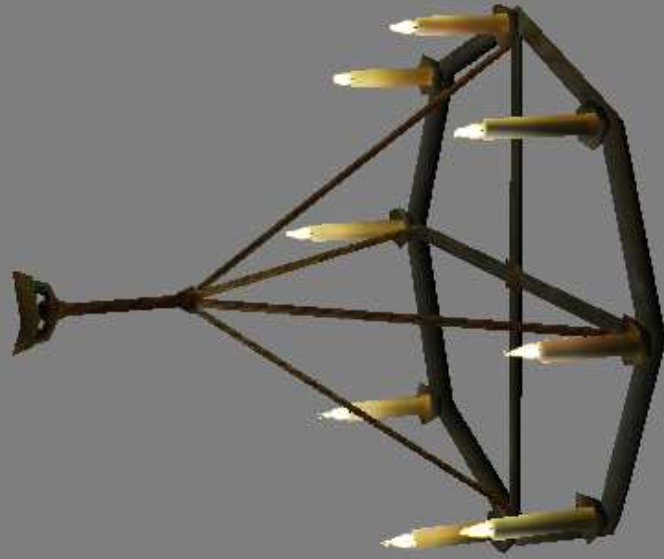
chandelier_02



chandelier_03



chandelier_04



rm_chandelier_05



rm_chandelier_06

Light_Com_...

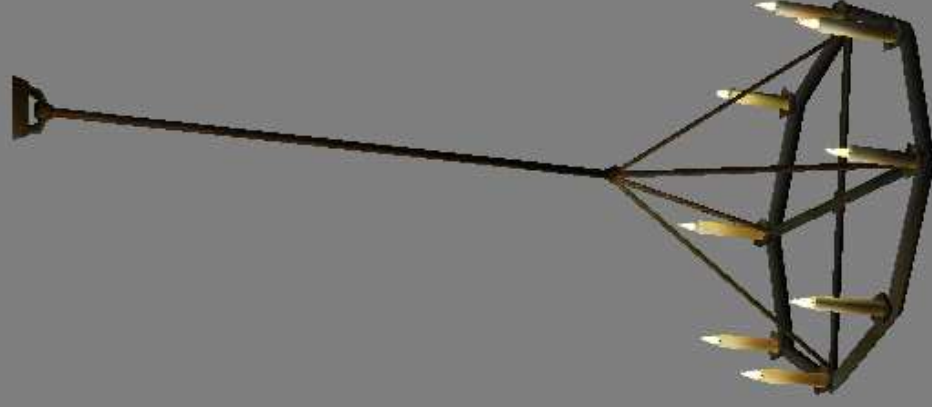
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Chandelier_01_L

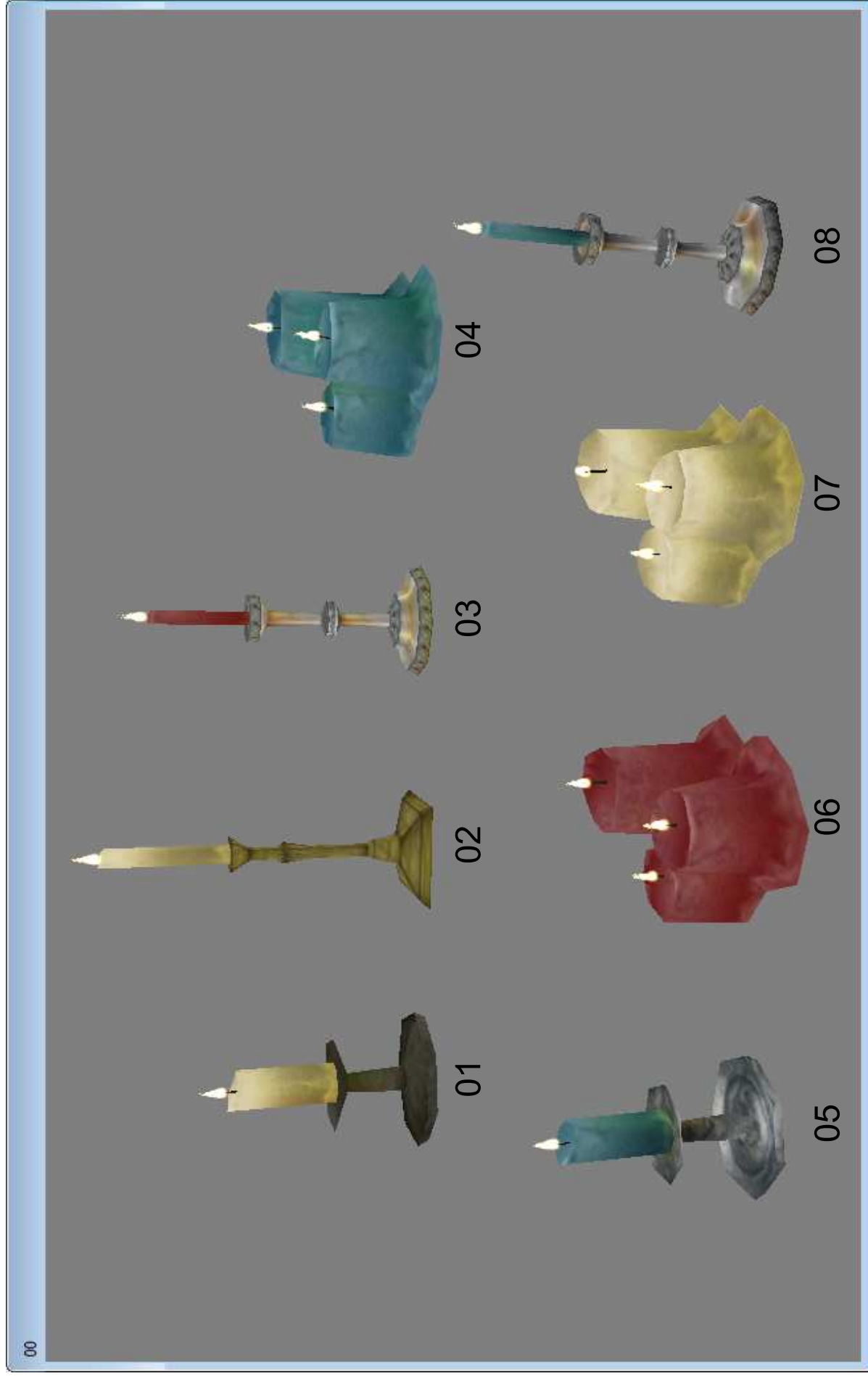


Chandelier_03_L



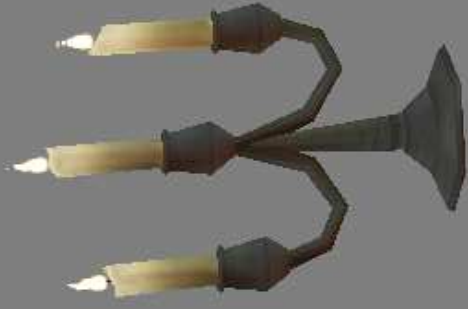
RM_Chandelier_05_L

Light_Com_Candle_...

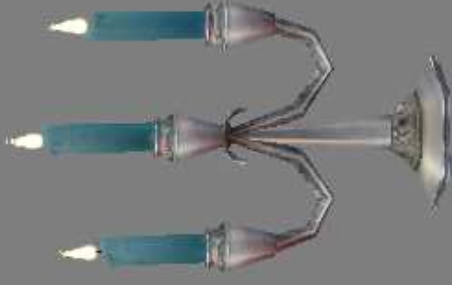


light_com_candle_...

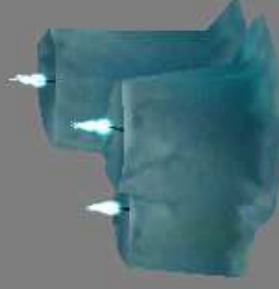
00



09



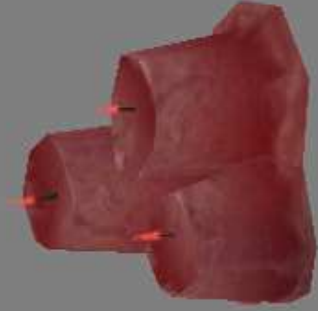
10



11



12



13



14

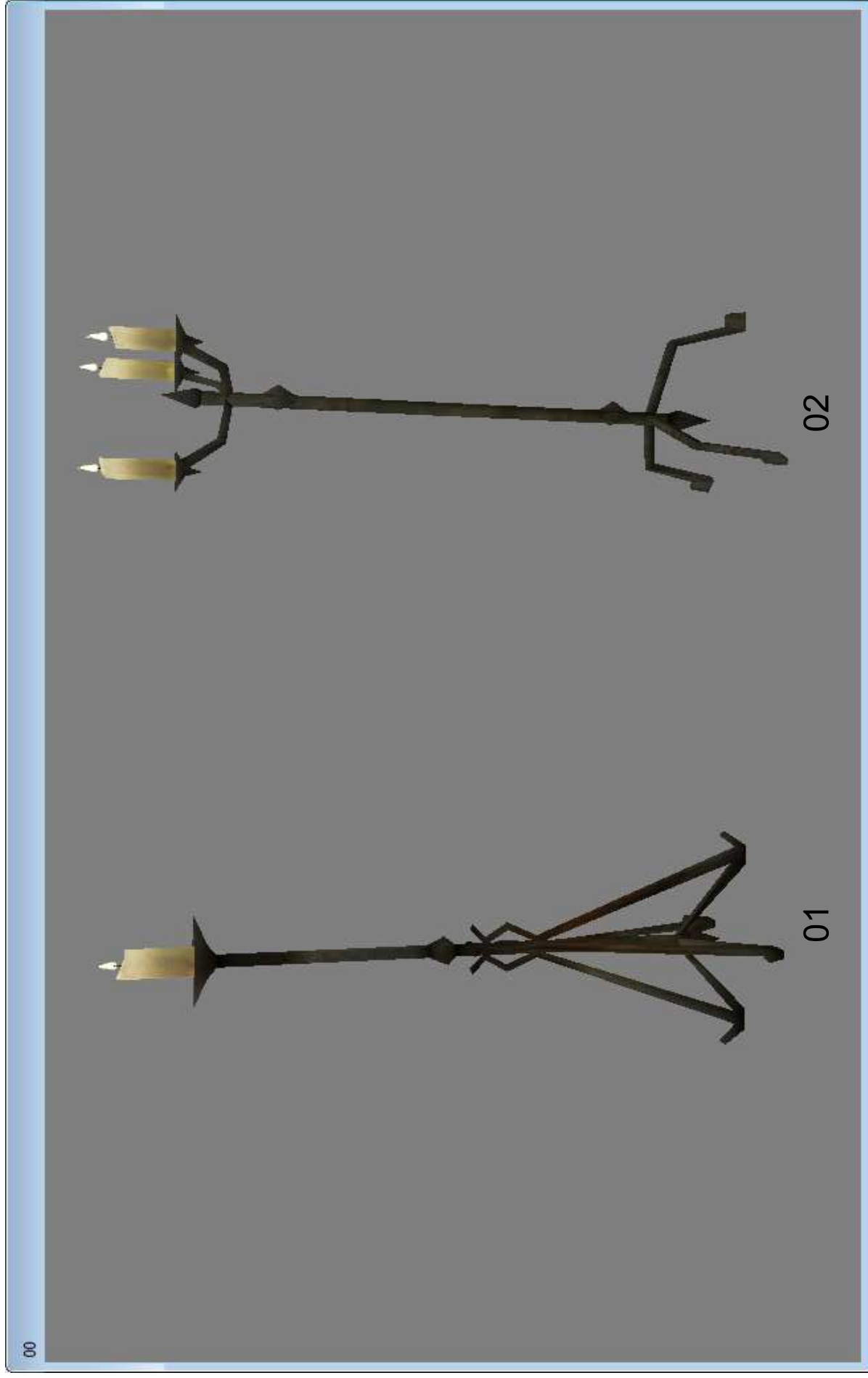


15

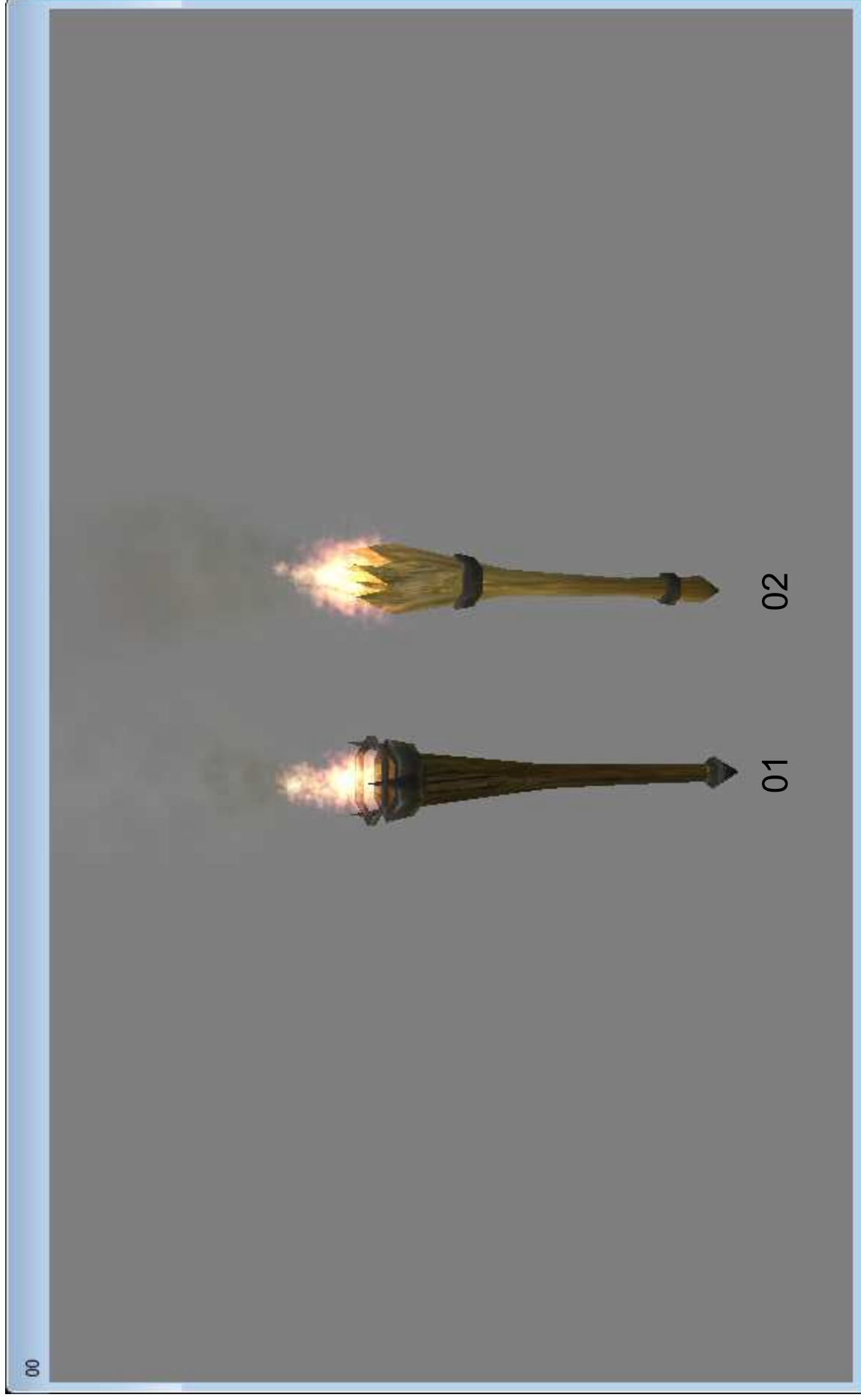


16

light_com_lamp_...



light_com_torch_..



Note: torch_02 is NOT used in Morrowind

light_com_lantern_...

00



01



02

Dunner (De) Lights

light_de_candle_...



light_de_candle_...

00



11



12



13



14



15



16



17



18



19



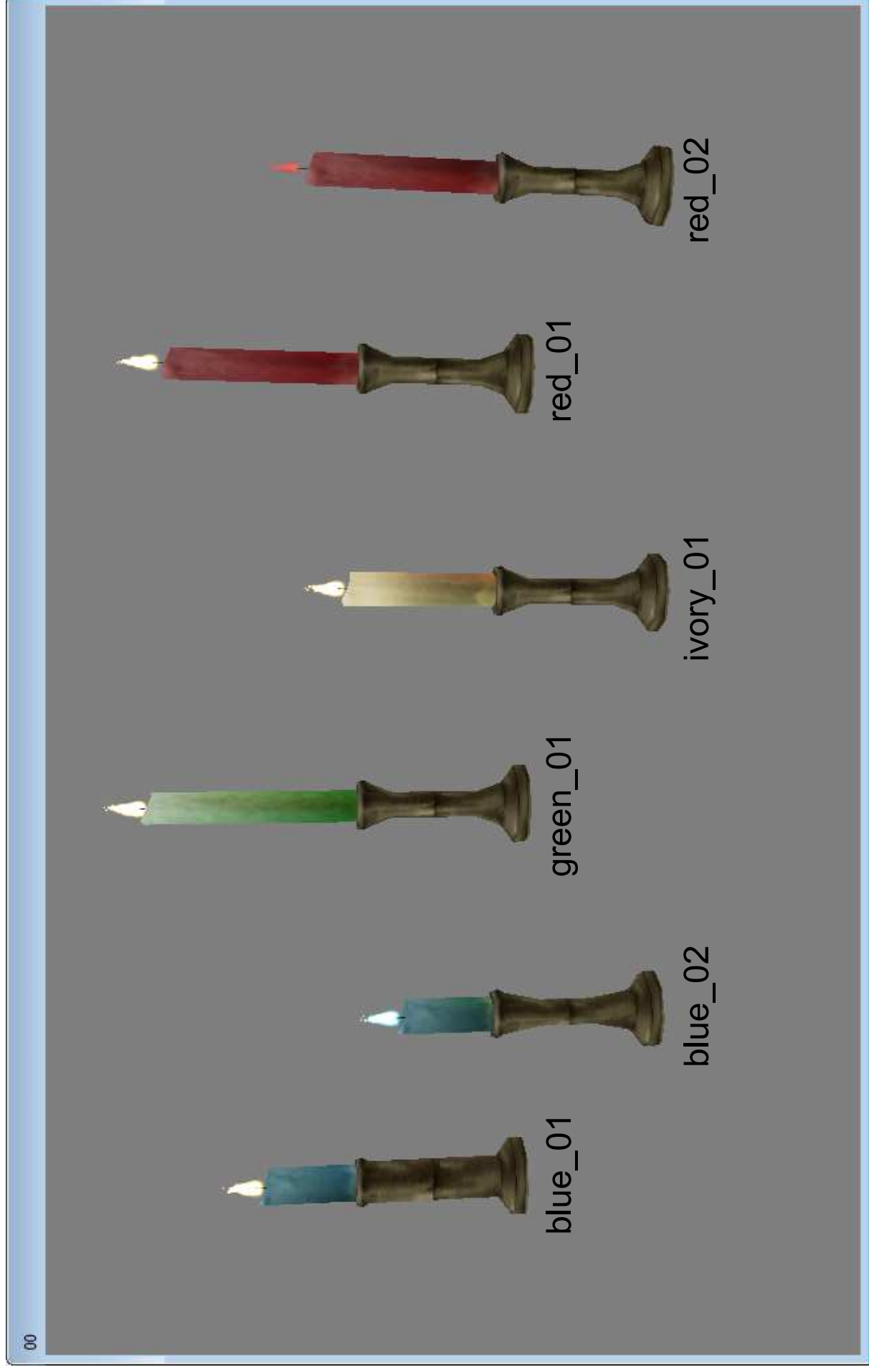
20

light_de_candle_...



Bamboo Candlesticks

light_de_candle_...



light_com_...

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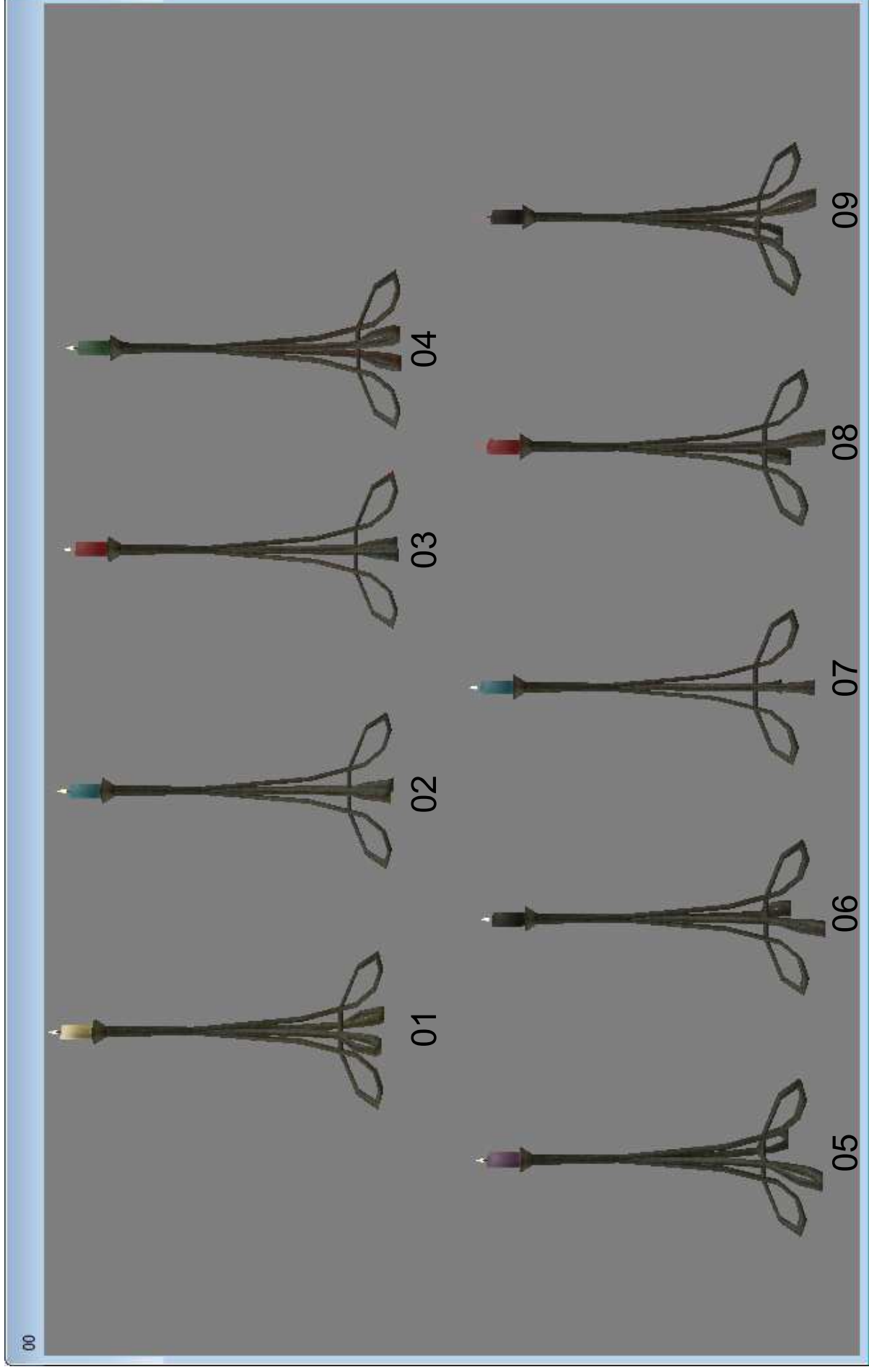


redware_lamp



buglamp_01

light_de_lamp_...



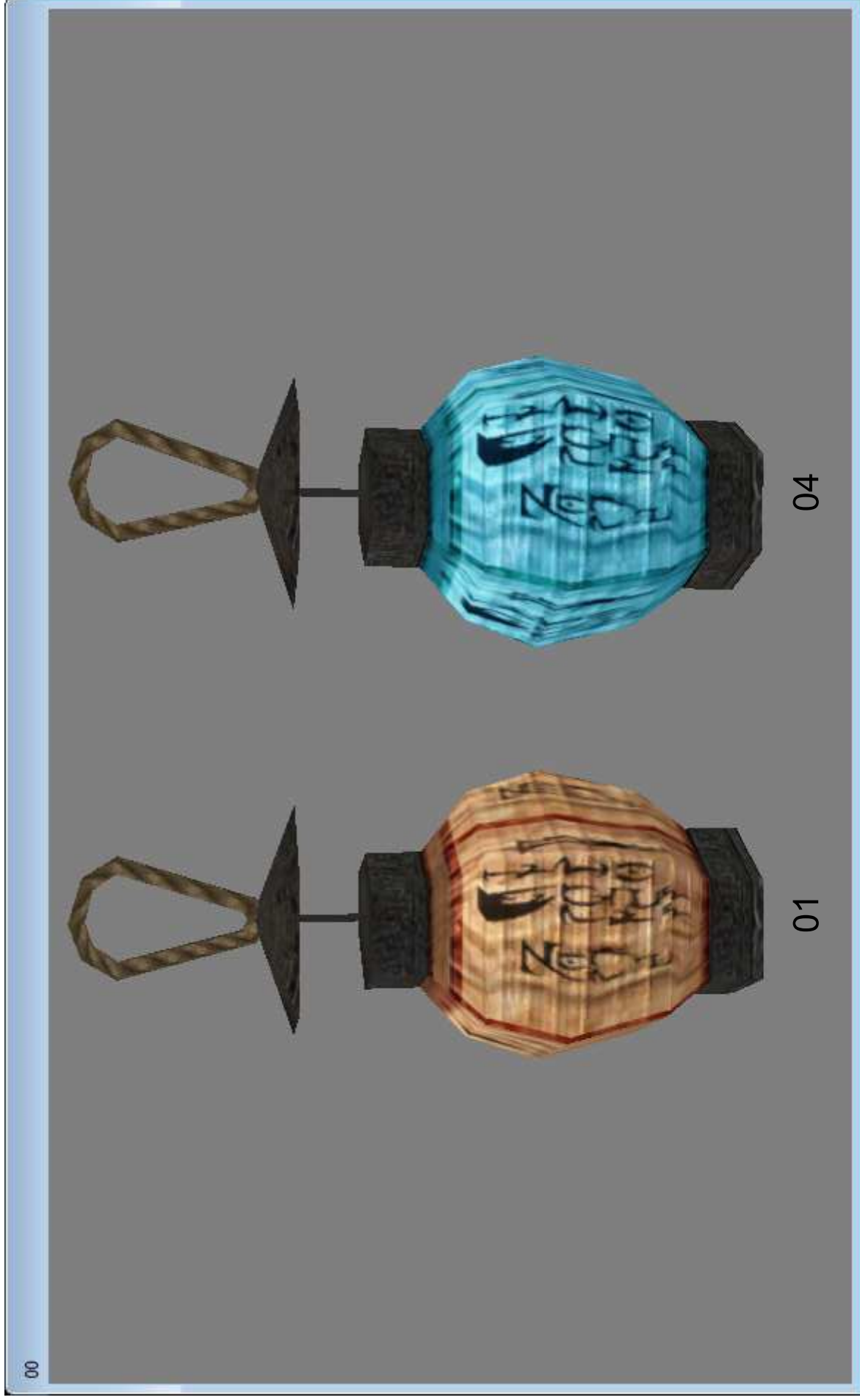
Light_De_Lantern_...



light_de_streetlight_01



light_de_paper_lantern_...



Light_MH_Rope_Lantern



Light_OM_...

00



brazier



censure

Sconces Light_...

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com_sconce_01



com_sconce_02



sconce00



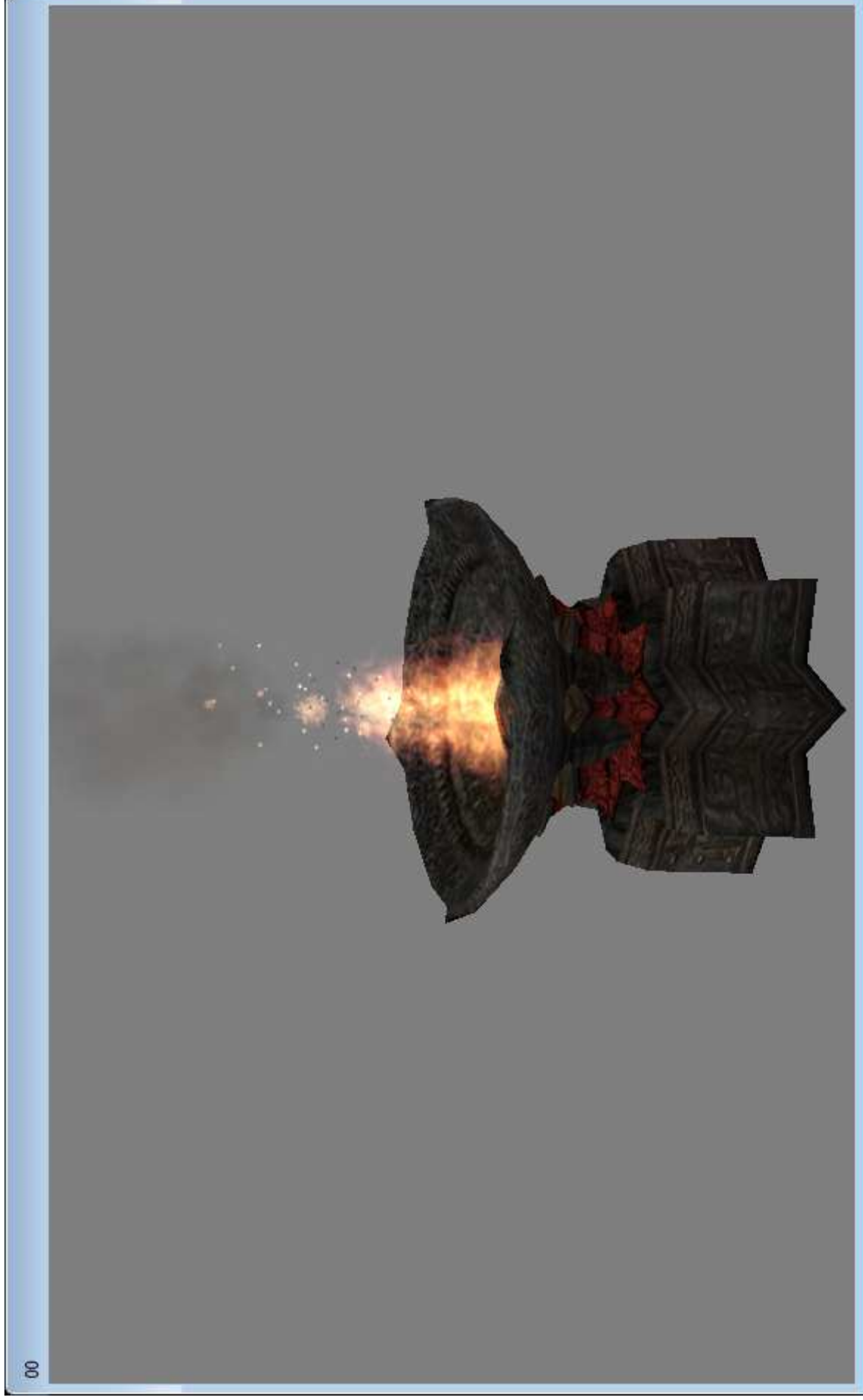
sconce10

Light_MH_streetlamp_01

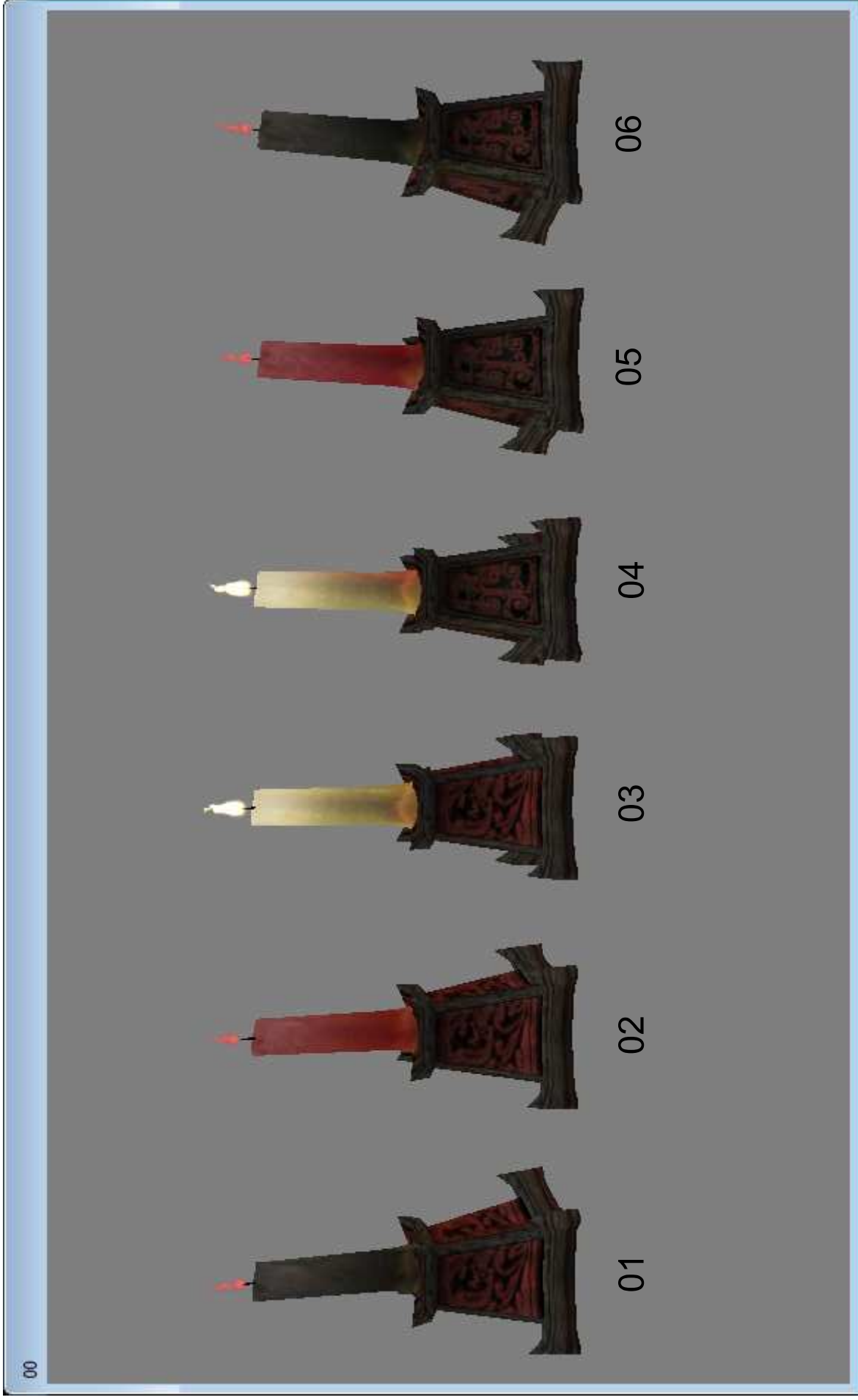


6th House Lights

light_6th_brazier

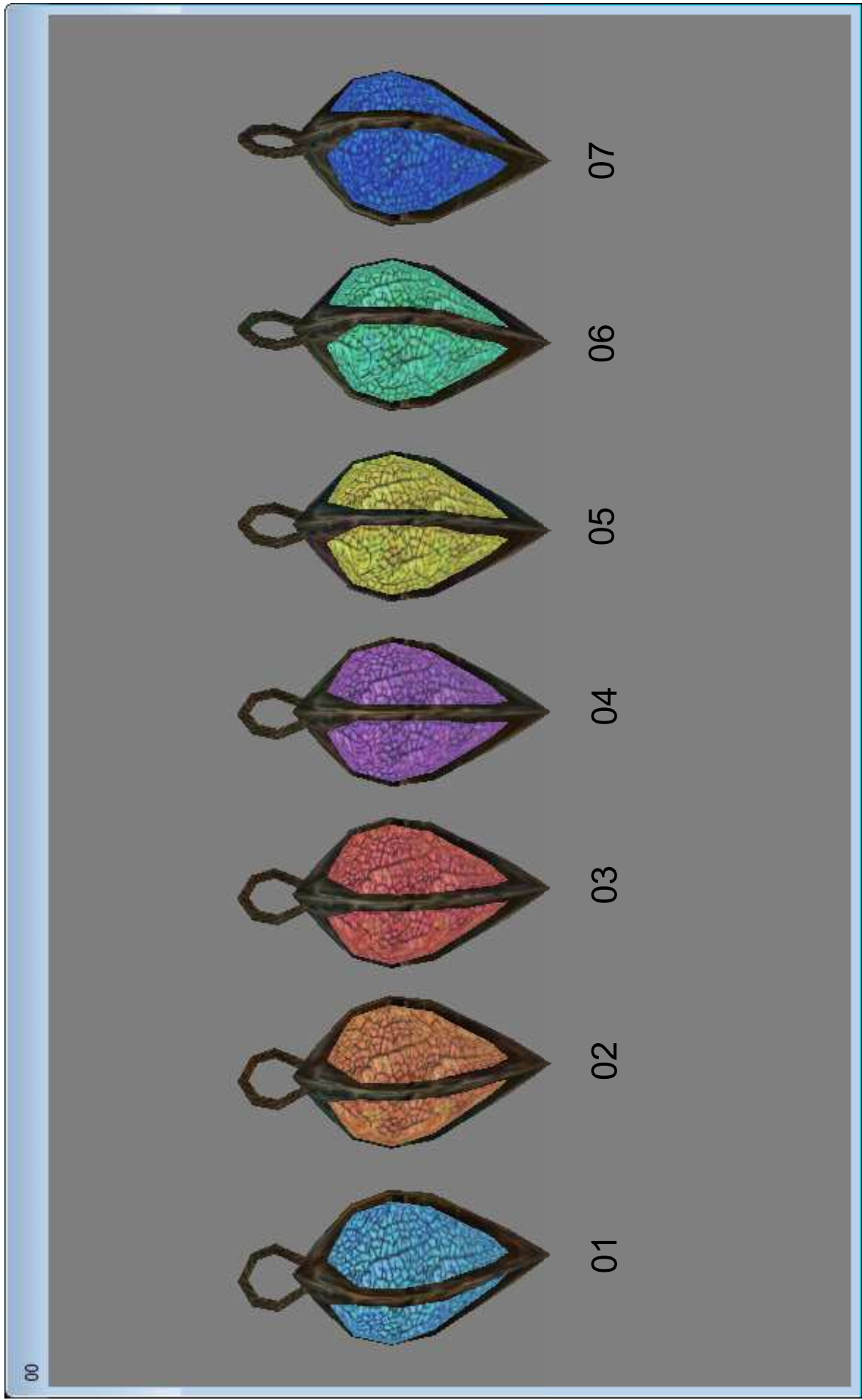


light_6th_candle_...



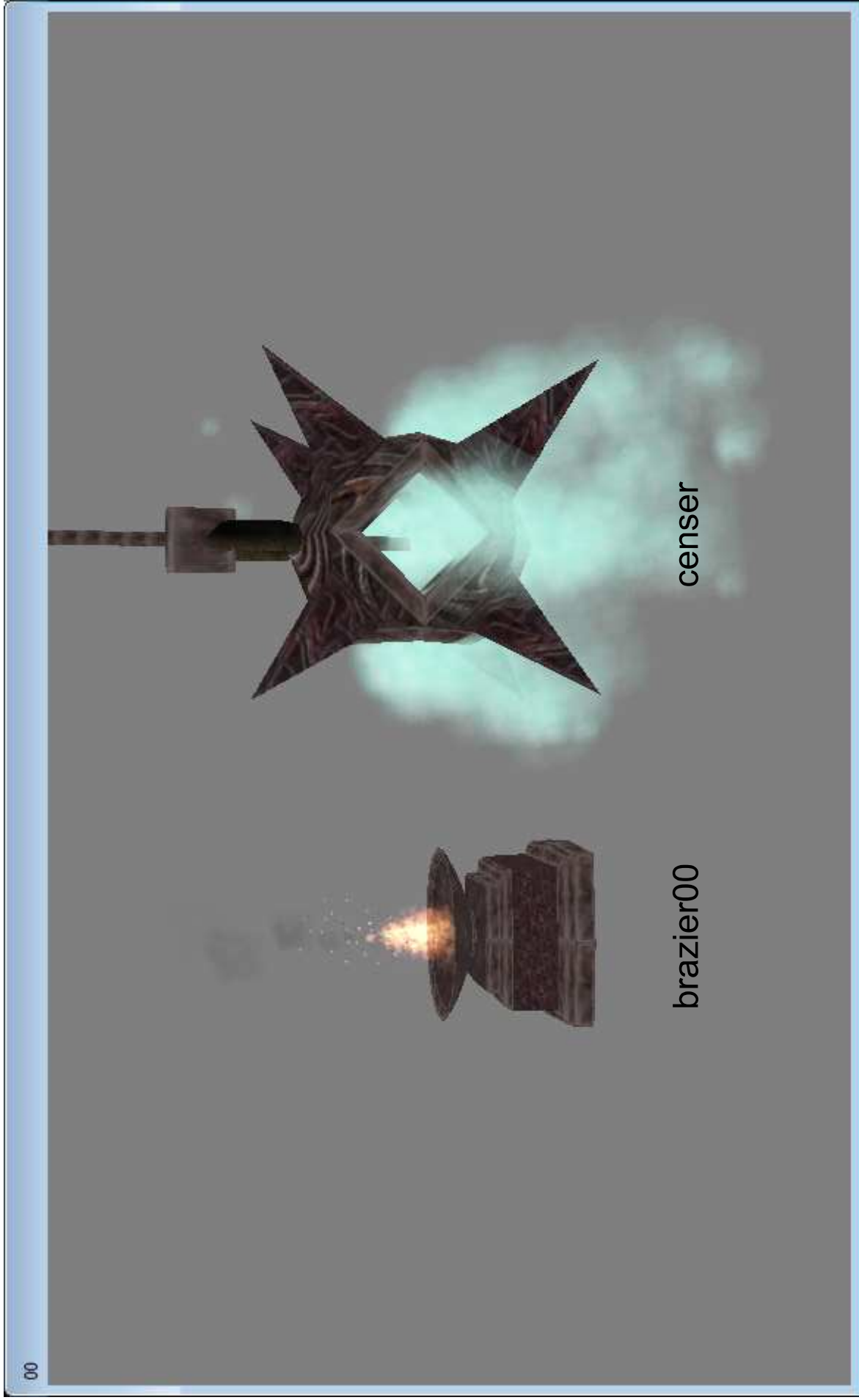
Ashlander Lights

light_ashl_lantern_...



Daedric Shrine Lights

light_dae_...



Dwemer (Dwarven) Lights

Light_....



dwe_bulb00



dwrv_neon00

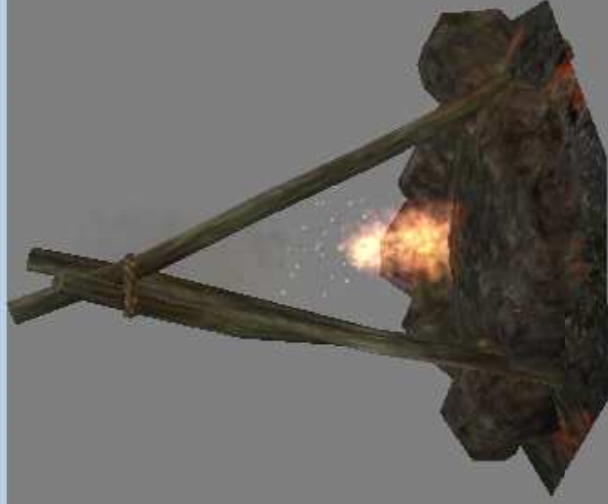


dwrv_neonbroke00

Miscellaneous Lights

Fire

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Furn_De_Firepit_F



Furn_De_Firepit_F_01



light_logpile

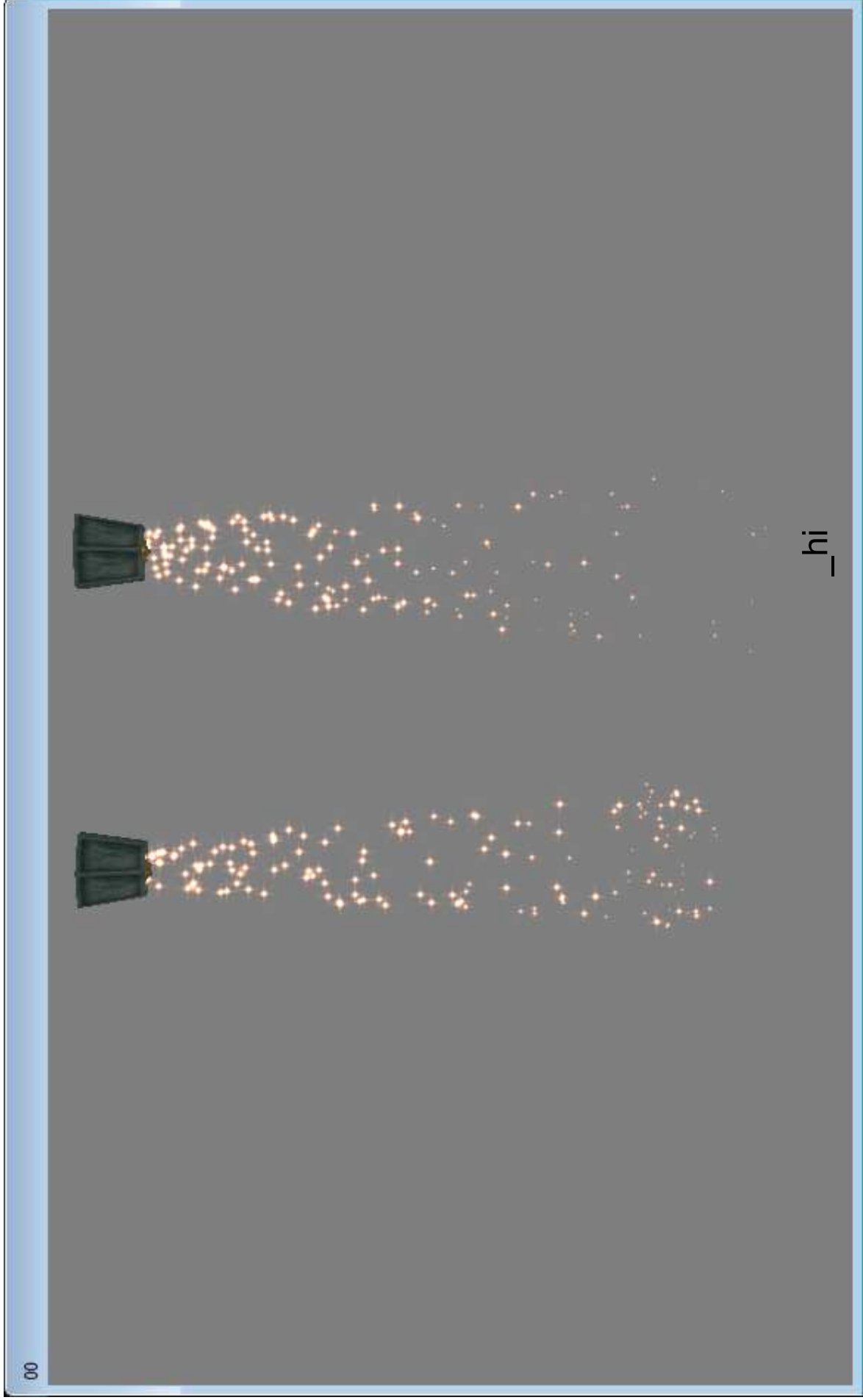


Light_logpile_burnedout



light_pitfire00

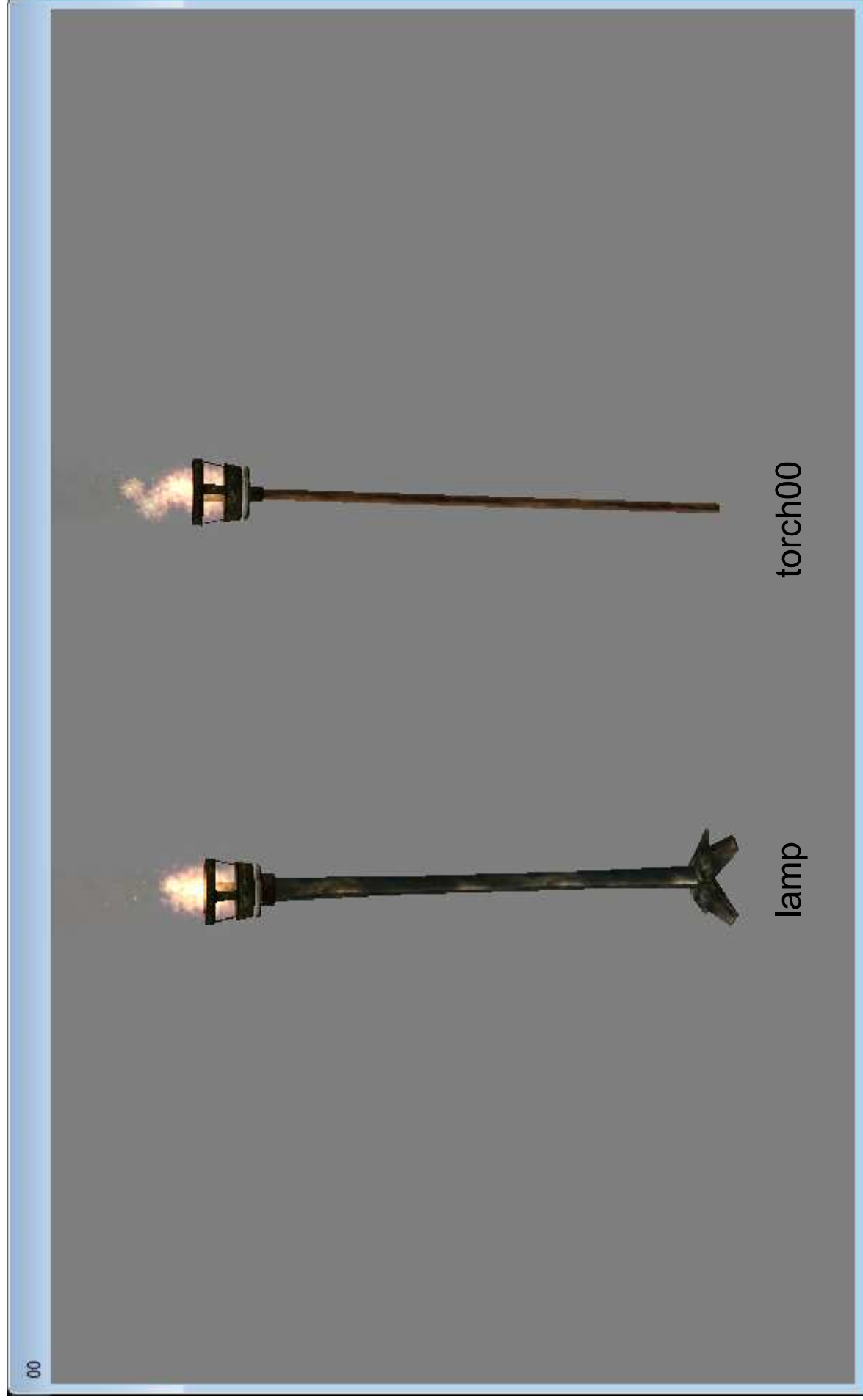
light_sotha_sparks



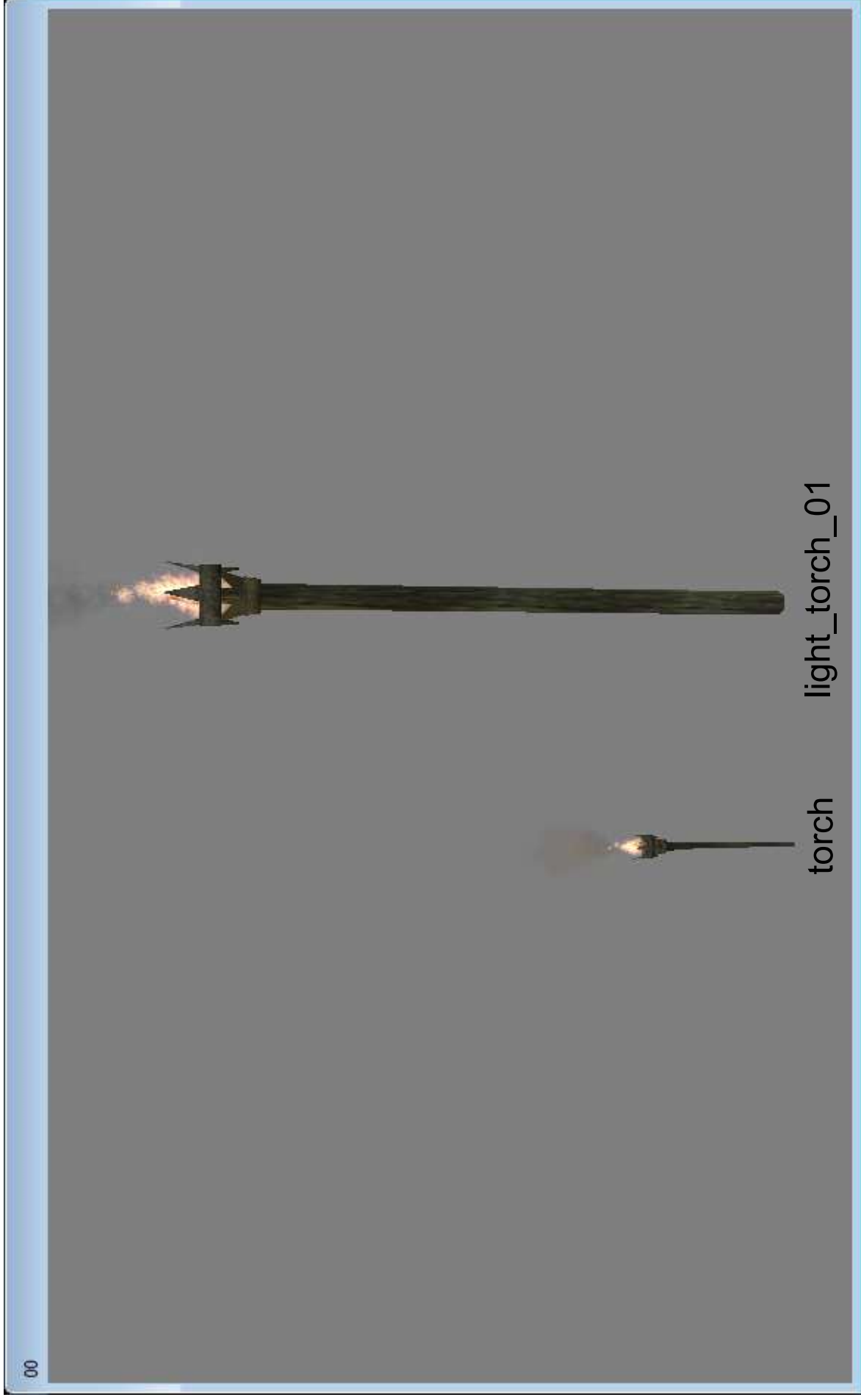
light_spear_skull00



Light_tiki ...



Miscellaneous Lights



light_velothi_brazier

